**Proficiencies**

**Armor:** None  
**Weapons:** Daggers, darts, slings, quarterstaffs, light crossbows  
**Tools:** None

**Researcher**

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| **Personality traits** | **Ideals** | **Bonds** | **Flaws** |
| I like a good mystery. | The path to power is knowledge. | I search for decryption of ancient mysteries. | I’m easily distracted by food and riddles. I talk without thinking. |

**Feats:**

**Gift of Gem Dragon [INT]**

**Skill Expert [INT, Arcane, Perception]**

**Reactions:**

**Stone's Endurance:** When you take damage, you can reduce the damage d12 + [2] CON.

Gift of Gem Dragon [INT]: When you take damage from 10 ft [2], you deal 2d8 Force dmg ([15] half STR save). On failed save it’s pushed 10 ft [2].

**Spells**

**Copying a Spell into the Book.** For each level of the spell, the process takes 2 minutes and costs 50 gp. Once you have spent this time and money, you can prepare the spell just like your other spells.

**Preparing Spells:** Preparing list of wizard spells requires 1 minute per spell level for each spell on your list.

**Spellcasting Focus:** Can use spellcasting focus.

**Cantrip Formulas:** Whenever you level up replace one wizard cantrip you know with another cantrip from the wizard spell list.

**Rituals:** No spell slot required. No need to prepare. Cast time + 10 minutes.

**Arcane Recovery:** Once per day when you finish a short rest, you can choose expended spell slots to recover equal to [3] = roundup ([4] WIZ lvl / 2) + [1] Artifact, none of the slots can be 6th level or higher.

Spells prepared = 9 INT + WIZ lvl

Spellcasting ability = 5 INT

Spell save DC = 15 8 + PROF + INT

Spell attack mod = 7 PROF + INT

Arcane recovery = 3 WIZ lvl/2↓ + 1

**Wizardly Quill**

Bonus action: create a Tiny quill in your free hand.

The quill doesn't require ink. When you write with it, it produces ink in a color of your choice on the writing surface.

### **Awakened Spellbook**

When you cast a wizard spell with a spell slot, you can temporarily replace its damage type with a type that appears in another spell in your spellbook, which magically alters the spell's formula for this casting only. The latter spell must be of the same level as the spell slot you expend.

Per long rest you can cast ritual, with normal time. No adding 10 minutes to cast time.

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“Trash” items list: